

Editor's Note

The SBC Journal on Interactive Systems (JIS) has been integrated to the Brazilian academic community in the areas of Virtual and Augmented Reality since the beginning. Since 2010 JIS has published special issues with extended versions of selected papers from SVR - Symposium on Virtual and Augmented Reality, the premier conference in Brazil covering these areas. The year of 2015 could not be different. For the 6th year, I am glad to announce JIS special issue on SVR.

This issue contains extended versions of four papers selected among the best full papers of SVR 2015 – XVII Symposium on Virtual and Augmented Reality. I would like to thank Judith Kelner and Eduardo Albuquerque for their dedication as guest editors in this special issue, and invite you to read their editorial in the following.

We also have in this issue an original paper by Amyr Borges

Fortes Neto, Soraia Raupp Musse, and Catherine Pelachaud, entitled “Emotion Contagion Model for Crowds”. In this paper, the authors use a computational model for emotion contagion process in the context of crowd simulation to create realistic perception of agent behaviors on crowds.

I also would like to thank the authors and reviewers that contributed to this issue of JIS, and I hope it fulfills your expectations. JIS Editorial Board is looking forward to receiving your contributions in areas related to Virtual and Augmented Reality, Games, and/or Human-Computer Interaction.

Alberto Raposo
Editor-in-Chief